













Lauffen 2013: trains and jobs

job #	train #	train name	departure	arrival	jobdescription	destination colors
1	566	Florida Chemicals out	Watkins	Moonrise Yard	run light from Watkins to Florida Chemicals, collect cars from FAB 2 and FAB 3, run train to Moonrise Yard (turn engine for next run, becomes train #567). Change or rotate waybills	
2	852/854	Morning Steel Service	Parkwater Yard	Parkwater Yard	run to Haslingen, exchange cars, turn train, run back to Parkwater Yard (turn engine for next run, becomes train #854) Change or rotate waybills	
3	31	Branchline Morning Passenger	Appaloosa Junction	Erehwyna Yard	Local passenger service, serves all stations (turn train in Erehwyna Yard, becomes train # 32)	
4	1	Seattle Flyer	Moonrise Yard	Erehwyna Yard	Run to Erehwyna Yard, turn train in Erehwyna Yard (becomes train # 4)	
5	806 / 807	Back in Black	Parkwater Yard	Parkwater Yard	Take empty cars to Fremont Branch, swap with loaded cars, run back to Parkwater Yard. Turn loco and caboose for the next day! Place "Do not pull waybills!" - form in front	
6	552	Woodservice out	Watkins	Sarah Creek Yard	run light from Watkins to Burney Paper Mill, collect all Woodchip and pulwood cars, run train to Sarah Creek Yard (turn engine for next run, becomes train #553). Change or rotate waybills	
7	871 / 873	Bottle in / Coke out	Sarah Creek Yard	Parkwater Yard	Run to Haslingen. Swap full torpedo cars for empty coke hoppers. Run to Erehwyna Yard. Turn train, set in coke loads (becomes train #858) Place "Do not pull waybills!" - form in front	
8	701/702	Morning Branch Job West	Fremont Branch	Fremont Branch	Start at Fremont engine house, collect all cars on branchline for destinations west, run to Parkwater Yard, swap cars for "Morning Branch Job West", run back to branch and setout cars, engine to Fremont engine house	
9	601	Morning Creeper Westbound	Moonrise Yard	Erehwyna Yard	serve all towns on mainline, take cars for destination "west" (maximum length 10 cars)	
10	602	Morning Creeper Eastbound	Erehwyna Yard	Moonrise Yard	serve all towns on mainline, take all cars for destination "southeast" (no length restriction)	
11	802 / 803	High voltage	Lazy Creek Mine	Lazy Creek Mine	Take loaded cars from mine, run to Luketown, swap cars with empties from power plant, run back to mine, setout cars for loading, engines stay at Lazy Creek Mine. Place "Do not pull waybills!" - form in front	
12	861 / 862	Ore Service	Sarah Creek Yard	Sarah Creek Yard	run to Haslingen, exchange cars, turn train, run back to Sarah Creek Yard (turn engine for next run) Place "Do not pull waybills!" - form in front	
13	22	Morning Star	Parkwater Yard	Moonrise Yard	Local passenger service, serve all stations (turn train in Moonrise Yard, becomes train # 23)	
14	567	Florida Chemicals in	Moonrise Yard	Watkins	take all cars to Florida Chemicals, serve FAB 2 and FAB 3. Place "Do not pull waybills!" - form in front . Bring engines light to Watkins	
15	402	Lone Star Fast Freight	Erehwyna Yard	Moonrise Yard	run from Parkwater Yard to Moonrise Yard, setout / pickup cars in Yard Extension if necessary	
16	403	Pacific Fast Freight	Sarah Creek Yard	Erehwyna Yard	run from Sarah Creek Yard to Erehwyna Yard, setout / pickup cars in Yard Extension if necessary	
17	404	Yankee Fast Freight	Erehwyna Yard	Sarah Creek Yard	run from Parkwater Yard to Sarah Creek Yard, setout/ pickup cars in Yard Extension if necessary	
18	603	Afternoon Creeper Westbound	Sarah Creek Yard	Erehwyna Yard	serve all towns on mainline, take all cars for destination "west" (no length restriction)	
19	4	Atlanta Limited	Erehwyna Yard	Moonrise Yard	Run to Moonrise Yard, turn train	
20	604	Afternoon Creeper Eastbound	Erehwyna Yard	Sarah Creek Yard	serves all towns on mainline, take all cars for destination "northeast" (no length restriction)	
21	7	San Diego Scenic	Sarah Creek Yard	Erehwyna Yard	Run to Erehwyna Yard, turn train in Erehwyna Yard (becomes train # 10)	
22	854 / 855	Midday Steel Service	Parkwater Yard	Parkwater Yard	run to Haslingen, exchange cars, turn train, run back to Parkwater Yard (turn engine for next run)	
23	703/704	Afternoon Branch Job East	Fremont Branch	Fremont Branch	Start at Fremont engine house, collect all cars on branchline for destinations east, run to Luketown, change direction and continue to Moonrise Yard, swap cars for "Afternoon Branch Job East", run back to branch and setout cars	
24	553	Woodservice in	Sarah Creek Yard	Watkins	take all cars to Burney Paper mill and set all cars out at the specific spots. Place "Do not pull waybills!" - form in front . Bring engines light to Watkins	
25	876 / 878	Coke in / Bottles out	Parkwater Yard	Sarah Creek Yard	Run to Haslingen, swap coke cars for torpedo cars (new train #878) and run to Sarah Creek Yard Place "Do not pull waybills!" - form in front .	
26	10	New York Cannonball	Erehwyna Yard	Sarah Creek Yard	Run to Sarah Creek Yard, turn train	
27	501/502	Evening Moonrise Turn	Moonrise Yard	Moonrise Yard	run to Yard Extension, swap cars for destinations "southeast", run back to Moonrise Yard	
28	23	Evening Star	Moonrise Yard	Parkwater Yard	Local passenger service, stop at all stations	
29	503/504	Evening Sarah Creek Turn	Sarah Creek Yard	Sarah Creek Yard	run to Yard Extension, swap cars for destination "northeast", run back to Sarah Creek Yard	
30	32	Branchline Evening Passenger	Erehwyna Yard	Appaloosa Junction	Local passenger service, stop at all stations, park train at Appaloosa interchange track	
31	506/507	Evening Erehwyna Turn	Erehwyna Yard	Erehwyna Yard	run to Yard Extension, swap cars for destinations "west", run back to Erehwyna Yard	
101					Haslingen Yard Master	
102					Haslingen Switcher	
111					Yard Extension Yard Master	
112					Yard Extension Switcher I	
113					Yard Extension Switcher II (on demand by YE Yard Master)	